Programmed by Alex Alex Noosh Junior Program Week 5

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<u>N·O·O·S·H</u> Monday AM

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	Activities	Suggested By
1 (25/5/20)	Fire truck craft	
	Handball	<mark>DF, AS</mark>

Fire safety			
The safety	Handball	DF, AS	2.3
Monday PM (25/5/20)	Dragon fire breather craft		
	Dodgeball	NJ	2.3
	Reading Corner	AS AS	5.2
Tuesday AM (26/5/20)	Stranger safety colouring in		3.2
Stranger safety	Silent ball	(AW)	2.3
Tuesday PM (26/5/20)	Stranger danger Caption the comic		3.2
	Stuck in the mud	RM	2.3
	20 questions game		
Wednesday AM (27/5/20)	Cyber safety bingo	СВ, ВН	3.2
Cybersafety	44 home		2.3
Wednesday PM (27/5/20)	Mask craft		4.4
	Cricket	DF	2.3
	Dress ups	СА	
Thursday AM (28/5/20)	Handwashing bread experiment		3.2
Germ safety	Colouring in	<mark>СВ, ВН</mark>	
Thursday PM (28/5/20)	Science pepper and soap experiment		3.2
	Soccer	DF	2.3
	Skipping games		
Friday AM (29/5/20)	Make paper hats		4.2
Sun safety	Boardgames	<mark>IN</mark>	2.3
Friday PM (29/5/20)	Sun Safety word search		3.2
	Running races	l <mark>i</mark>	2.3
	Fort construction		

MTOP Outcomes

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Learning	Outcome 1: Children have a strong sense of identity
	1.1 - Children feel safe, secure, and supported
	1.2 - Children develop their autonomy, inter-dependence, resilience and sense of agency
	1.3 Children develop knowledgeable and confident self identities
	1.4 Children learn to interact in relation to others with care, empathy and respect
Learning	Outcome 2: Children Are Connected With and Contribute To Their World
	2.1 Children develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary for active
	community participation
	2.2 Children respond to diversity with respect
	2.3 Children become aware of fairness
	2.4 Children became socially responsible and show respect for the environment
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Learning	Outcome 3: Children have a strong sense of wellbeing
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	3.1 Children become strong in their social and emotional wellbeing
	3.2 Children take increasing responsibility for their own health and physical wellbeing
Loorning	Outcome 4: Children are confident and involved learners
Learning	

	4.1 Children develop dispositions such as curiosity, cooperation, confidence,	creativity, commitment, enthusiasm, persistence, imagination and reflexivity
	4.2 Children use a range of skills and processes such as problem solving, enqu	iry, experimentation, hypothesising, researching and investigating
	4.3 Children transfer and adapt what they have learned from one context to	another
	4.4 Children resource their own learning through connecting with people, pla	ce, technologies and natural and processed materials
earnin.	g Outcome 5 - Children are effective communicators	
	5.1 Children interact verbally and non-verbally with others for a range of purp	poses
	5.2 Children engage with a range of texts and gain meaning from these texts	
	5.3 Children collaborate with others, express ideas and make meaning using a	
Dav		Pacourcas
Day Monda		 Paper Roll (Toilet paper roll, paper towel roll, or wrapping paper roll)
	ay	• Paper Kon (Tonet paper fon, paper tower fon, or wrapping paper fon)

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	 Green or Red Construction Paper 2 Medium Pom Poms 2 Small Pom Poms 2 Medium Googly Eyes Red, Yellow and Orange Tissue Paper Glue Stick Glue Gun or <u>Glue Dots</u>
Tuesday	•
Wednesday	 Masks String Texters
Thursday	•
Friday	Word search (attached)



- \circ ~ Paper Roll (Toilet paper roll, paper towel roll, or wrapping paper roll)
- o Green or Red Construction Paper
- $\circ \quad \text{2 Medium Pom Poms}$
- o 2 Small Pom Poms
- o 2 Medium Googly Eyes
- \circ ~ Red, Yellow and Orange Tissue Paper
- Glue Stick
- o Glue Gun or <u>Glue Dots</u>

Steps

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- 1. Cut the construction paper to the size of the paper roll so it would completely cover it and use a glue stick to attach it to the roll.
- 2. Choose two medium pom poms, two small pom poms, and a set of googly eyes.
- 3. Use glue gun or glue to attach the eyes
- 4. Glue the eyes and the nostrils (small pom poms) to the toilet roll
- 5. Cut strips of yellow and red tissue paper

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6. Use a glue stick or staples to attach the Flames	
7. Allow time to dry	
Tuesday	

Wednesday

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Mask Craft

Materials

- Paper masks
- String
- Texters

Steps

- 1. Have students draw and decorate paper masks
- 2. Cut a small hole in each side
- 3. Tie the string in a way that holds the mask up.



Th	ursday
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Pepper and soap experiment

Materials

- Ground pepper
- Liquid Soap (not watered down)
- Bowl of water

Steps

- 1. Have students sprinkle pepper into the bowl of water
- 2. Have students predict what will happen when we add soap
- 3. Add the soap and observe



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	Active instructions
Soccer	Soccer is a game played by 2 teams of players with their feet. The object is to hit the ball into the goal. The only player who can touch the ball with their hands are the goalkeepers.
Dodgeball	Set up 2 squares. Place all the soft balls in between the 2 squares. Rules: if you get hit below the waist then you are out and go to the side line. If you catch a ball on the full then the person who threw it is out and one member of your team comes back.
Handball	Children stand in their square and hit the ball so it bounces in their square and then another.
Skipping games	Using the large skipping rope students jump rope to a tune. Different variations include individual skipping, group skipping or rotation skipping.
44 Home	This is a hide-and-seek game. The players do 'Twenty-one' to find who is 'It'. 'It' hides his face against the padded goal post and counts up to 44 while the others hide. When 'It' finds someone he must run and touch the base and say 'Forty-four home' before the other player reaches it.
Cricket	This is played by 2 batsmen, a bowler, a wicket keeper and fielders. The batsmen attempt to hit the ball and run between the wickets. If the batsman hits it in the air and is caught or if it hits their stumps, then they are out and the next batsman comes in. when children are not batting they rotate through fielding or bowling or wicket keeping.
Silent ball	Students need to be silent. They then throw and catch the ball, if they drop it or throw it in a bad manner or talk they take a knee. The progression of errors goes 1 knee, 2 knees, 1 hand , then out.
Stuck in the mud	The player who is in must run around and tag as many people as he can. When tipped, a player must freeze and stand with his legs and arms apart Players are safe while crawling under legs and cannot be tagged when in that position. The game ends when all players have been tagged and are ' stuck in the mud '
Running races	Have students race from point a to point b. can time to add motivation

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	Mornings
	Monday
	Resources
	Paddle Pop Sticks
	Match Sticks
	Wool/String • Black Paper
	White Paper Red Paper
	Pencils/Textas Method
	Instructions
	• Get the children to cut out a truck shape out of red paper. • Cut out 2 black wheels • Cut out 2 white wheels • Make a ladder out of
	paddle pop sticks and match sticks • The children can decorate their truck and make accessories like seen in the picture - Suggestions:
	hose, fire-fighter Resources • Paddle Pop Sticks • Match Sticks • Wool/String • Black Paper • White Paper • Red Paper • Pencils/Textas
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Гuesday	
Resources	
Resources	
Stranger Danger Colouring In	
Pencils	
Textas Method	
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nstructions	
Cat the shildren to colour in the colouring in some	
Get the children to colour in the colouring in page	
The children can answer the questions such as: - What should we do next?	
see Senior program for colouring image)	

Wednesday

Always Log Bullying Password Save The Evidence ł Strong Cyber-Have a ort ٠. A STATE OF STATE VOU Cyberspace Reputation Comments Don't Post Reach Out For Help Digital Hurtful Ξ 000 4 Smarts St. ¹ 9 Inappropriate YourAccount 2 Friends Use Comments Don't Let Report Make Don't Kindness Respond Rude Posts Viral 0 • 0 . Cyber • **Create Fake** 1 Electronics Footprints Say No To Set Limits Accounts Sexting Digital Don't . 5 . .

Print out 2 extra grids. Cut up the 2 extra grids and place them in 2 separate hats. Then children draw out the tiles taking turns and the first to get 4 in a row, column or diagonal wins. ☆

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Thursday

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☆ ☆ Handwashing on bread experiment

With coronavirus still active, it is important to show students the effect of good hygiene.

Instructions:

- 1. Label each of the three bags:
- 2. Control
- 3. Dirty

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- 4. Clean
- 5. Place one slice of bread in the "control" bag without touching it. You can use clean tongs, or turn the resealable bag inside out and use it like a glove to get the slice inside. Seal the bag.

- 6. Remove a second slice of bread and have your child touch the bread with her unwashed hands. Place the bread in the bag and seal it.
- 7. Have your child wash her hands with soap and water.
- 8. Take a third slice of bread and have your child touch the bread with her freshly-washed hands. Place the bread in the bag and seal it.
- 9. Take all three sealed bags and put them in a cool, dry place.
- 10. Look at the bread daily and write down your observations, but do not take the bread out of the bags. In a few days, mold should start to appear. What slice of bread gets moldy first? Which grows the most mold? Which grows the least? If mold starts to appear, have your child take a ruler and measure it and record your observations. You can even draw a picture of the bread each day, or keep a photo diary by taking pictures of the bread each day to watch the changes over time.



Paper Hats

Have students follow the instructions at <u>https://www.youtube.com/watch?v=OCJvzSuVT6Q</u>

Then have students decorate

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	Miscellaneous activities
Fort construction	Using blankets, chairs, pegs and pillows have students creatively build a fort.
Board games	A various assortment of boardgames to be put out including chess, uno, spot it and other games.
Reading corner	Set up the reading corner with an assortment of books and encourage children to use the reading corner. A staff member may read a book aloud for those that prefer to listen.
Dress ups	Dress ups provided and encourage students to imaginatively engage with the new roles
20 questions	Children pick a character or object and then the rest of the children ask yes or no questions to try and work out who or what they are

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