

## **NOOSH WEEKLY PROGRAM**

# Term 4, Week 2

### **INDOOR:**

- Wooden building block designs
- Cubby Houses/Forts *Children's* Choice (C)
- Animal figurines
- Space Craft toys
- Uno Card Games
- Kongki Noli Game (Korea) (CR)

### **OUTDOOR:**

- Soccer game
- Group Capture The Flag Game (C)
- Target Bean Bag Toss
- Hand Ball Comps
- Hide & Seek games (C)

- Disability Figurines
- Puppet & Soft toy Box
  Play
- Sign Language Posters

**MY TIME OUR PLACE OUTCOMES:** 

- **Outcome 1:** Children have a strong sense of identity.
- Outcome 2: Children are connected with and contribute to their World
- Outcome 3: Children have a strong sense of well being.
- Outcome 4: Children are confident and involved learners
- Outcome 5: Children are effective communicators

#### **CREATIVE / EXPRESSIVE:**

- Iron-on Heat transfer badges Soona (P)
- No Sugar Cacao Crackles Kerri
- Playdough / Clay modelling Tiyani

**CE** = Community Awareness Events